

Network

● OFF

⊗ ON

⊗ SLOW FLASHING (1s)

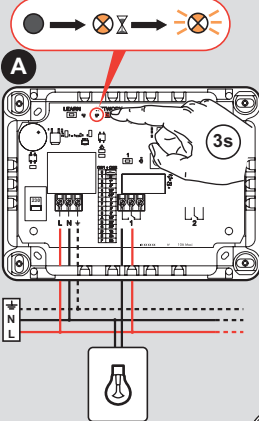
⊗ QUICK FLASHING (0.25s)

⊗ FLASHING MODE (60ms)

⊗ 3 PULSE / 3s

A

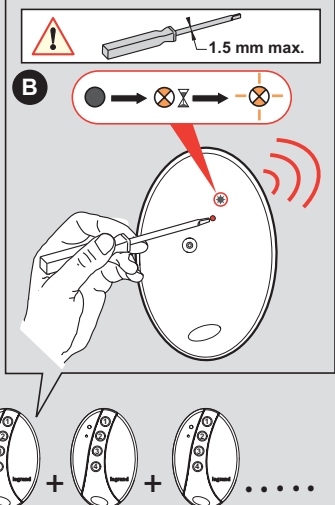
● → ⊗ → ⊗



3s

B

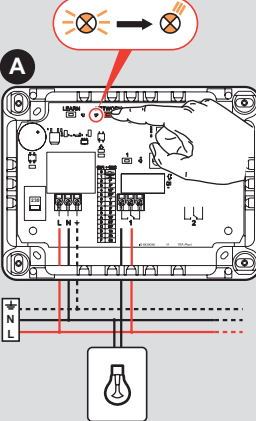
● → ⊗ → ⊗



1.5 mm max.

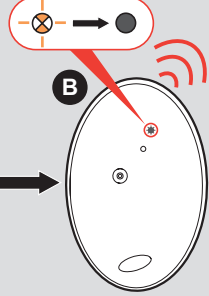
A

⊗ → ⊗



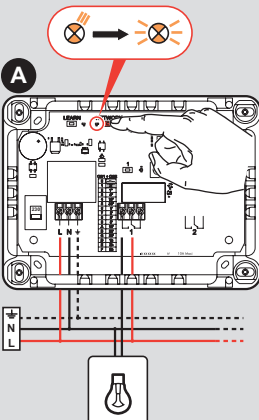
B

⊗ → ●



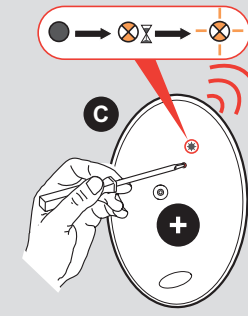
A

⊗ → ⊗



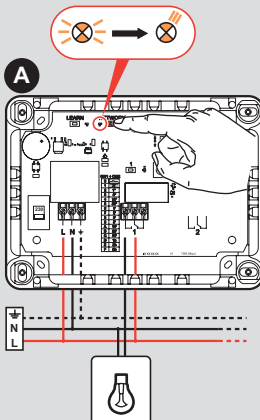
B

● → ⊗ → ⊗



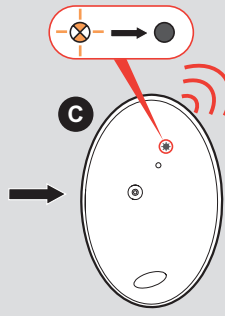
A

⊗ → ⊗



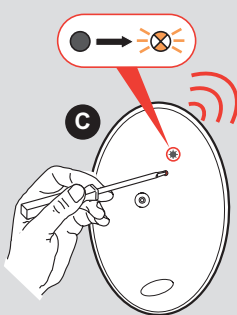
C

⊗ → ●



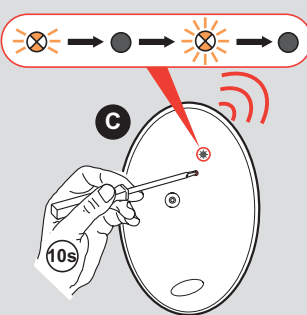
A

● → ⊗



C

⊗ → ● → ⊗ → ●



10s

Push and learn

● OFF ● ON ● SLOW FLASHING (1s) ● QUICK FLASHING (0.25s) ● FLASHING MODE (60ms) ● 3 PULSE / 3s

Création/Created

Diagram illustrating the 'Push and learn' feature for creating a custom sequence. The sequence starts with a button press (B) which triggers a light (A). The sequence is then repeated, showing the button press (B) and the light (A) in a loop.

Diagram illustrating the 'Push and learn' feature for creating a custom sequence. The sequence starts with a button press (C) which triggers a light (A). The sequence is then repeated, showing the button press (C) and the light (A) in a loop.

Diagram illustrating the 'Push and learn' feature for creating a custom sequence. The sequence starts with a button press (C) which triggers a light (A). The sequence is then repeated, showing the button press (C) and the light (A) in a loop.

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